

Graphene v1.0: Toward A Reliable, Open-Source Library OS for SGX CHIA-CHE TSAI

TEXAS A&M / GRAPHENE PROJECT

This Talk Includes:

- 1. WHAT's Graphene, WHY, and HOW
- 2. Latest updates
- 3. Our future roadmap



SGX Is Not For "Dummies"

Developing a SGX application is hard

- Setup and configuration
- Porting legacy code
- OS interfaces and libraries
- Security implications
- Debug and performance tuning

You have to be a: system admin + Linux/libc maintainer + security expert + computer architect?



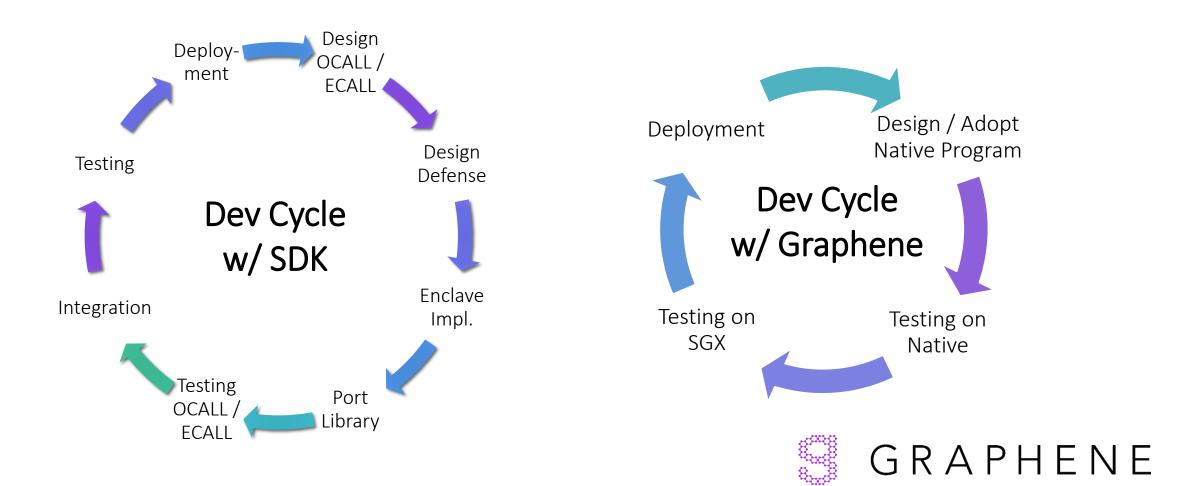
What IS Graphene?

A system that runs unmodified* Linux apps on platforms like SGX.

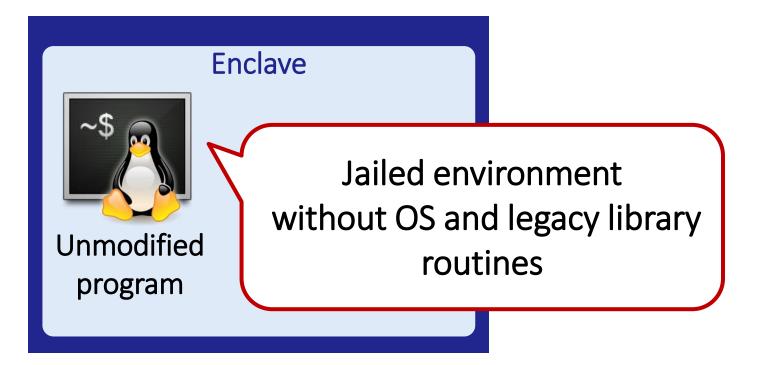
* Native binaries, no code change, no recompile



Can We Improve the Dev Cycles?

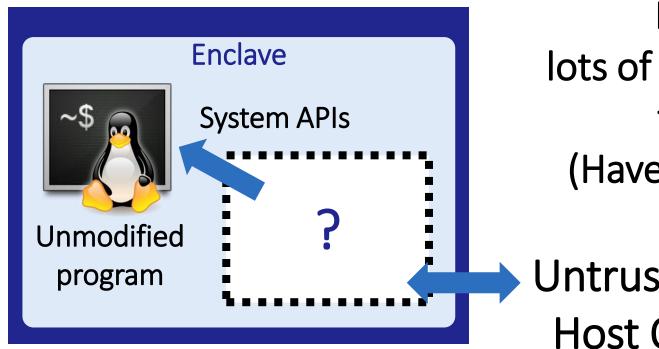


The LibOS Approach





The LibOS Approach

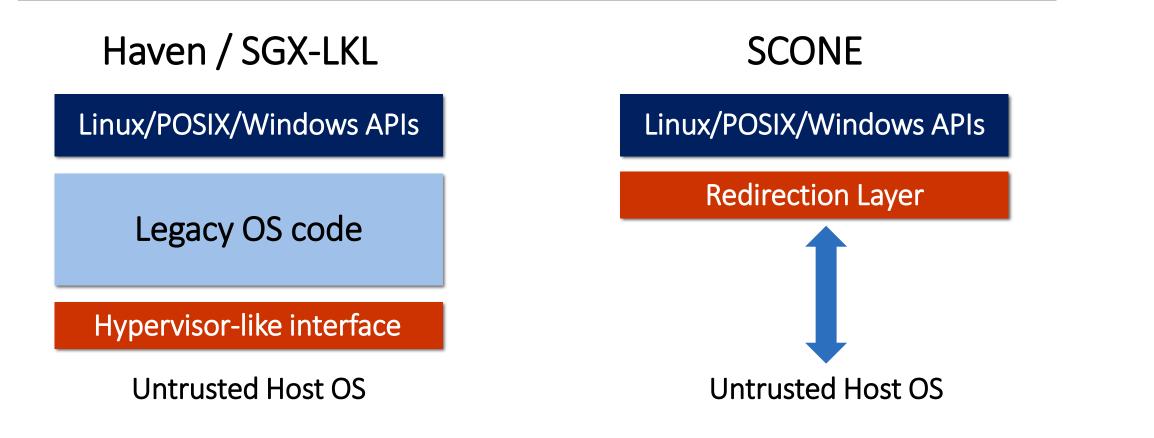


Broadly speaking, lots of SGX frameworks qualify for this definition (Haven, SCONE, SGX-LKL, ...)

Untrusted Host OS



How Are "LibOSes" Generally Built?



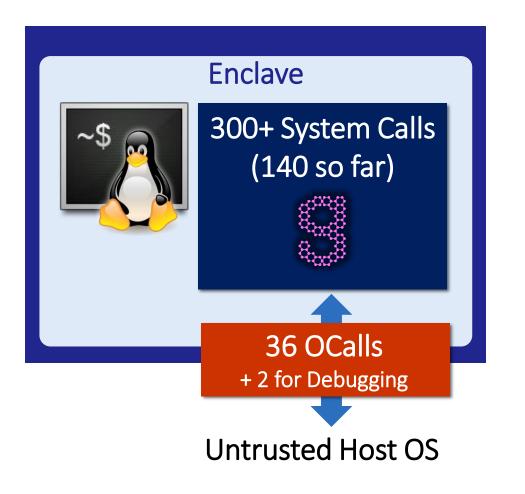


How is Graphene Different?

- 1. Host interface defined with portability and security in mind
- 2. Rich functionality for Linux apps



Graphene: A Tailored LibOS

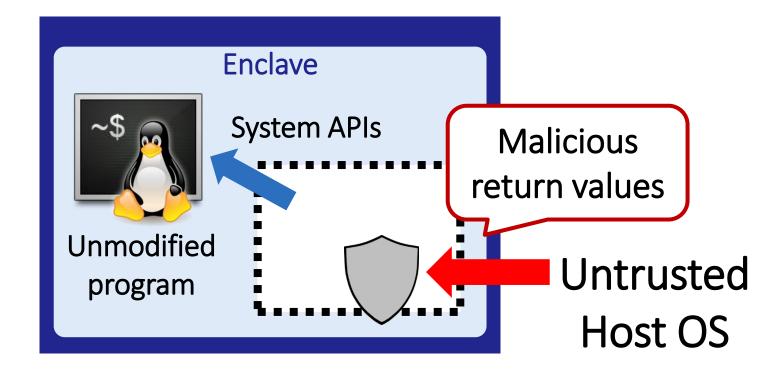


Step 1. Define a host interface

Step 2. Reimplement Linux APIs from scratch

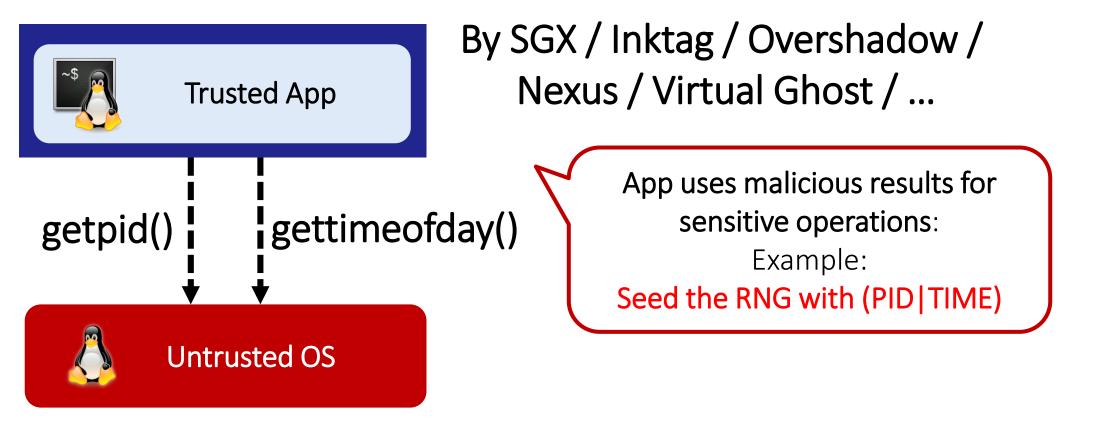


Why Host Interface Matters?





lago Attacks [ASPLOS 2013]





In A Nutshell

lago attacks are semantics vulnerabilities caused by mistrusting legacy APIs



More Examples

lago attacks are pervasive and often hard to mitigate

- File system metadata
- System time
- IPC (signals, message queues, shared memory)
- Scheduling
- System info (/proc, /sys, getrusage)
- Exception handling

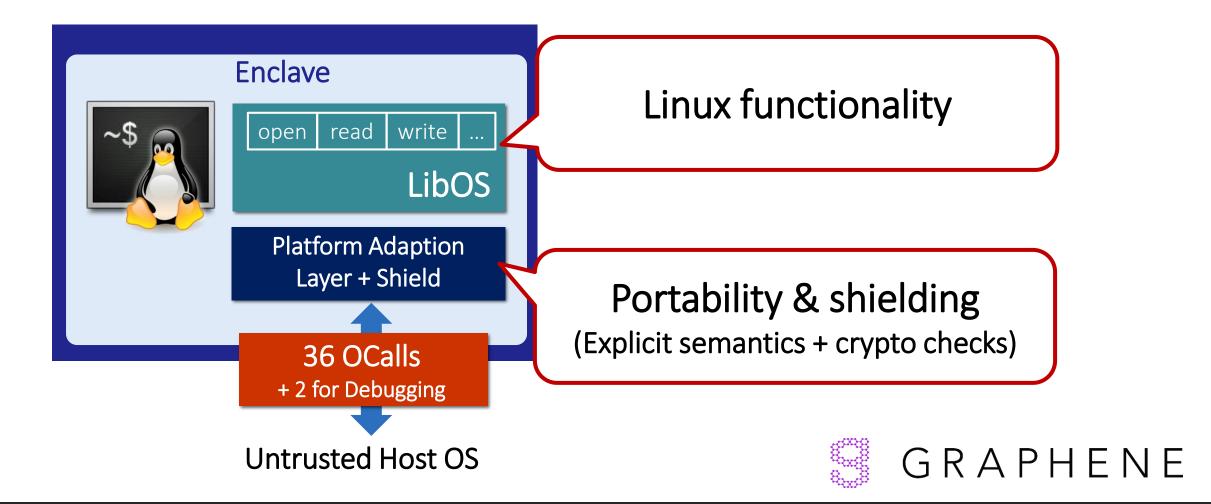


Myths About lago Attacks

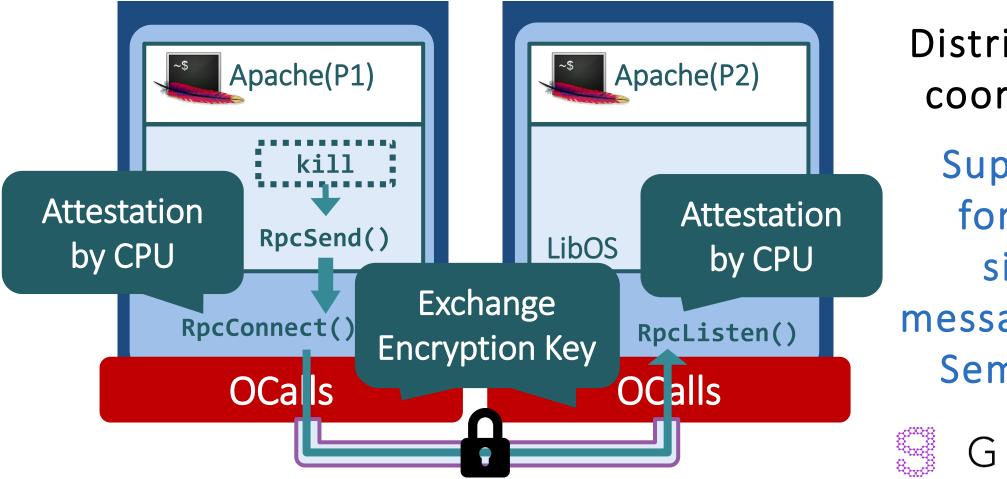
- 1. Only system calls can suffer lago attacks wrong
- 2. Just leave to app developers wrong
- 3. Orthogonal to system/runtime design wrong



Decouple Shielding & Linux APIs



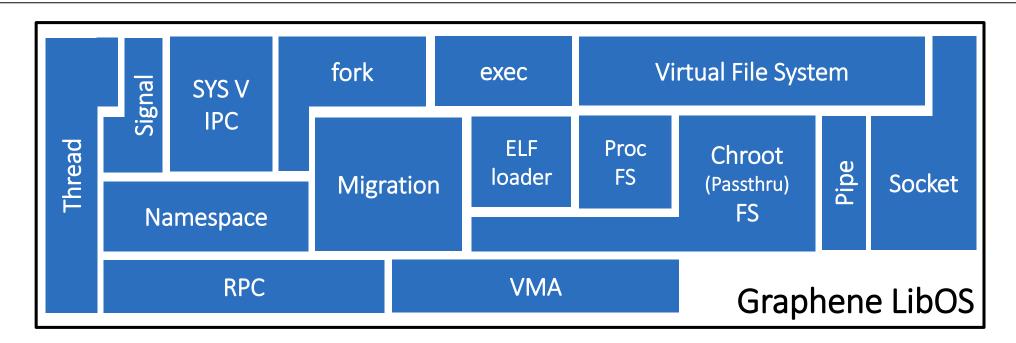
Multi-Process Applications



Distributed OS coordination Supported: fork/exec signals message queue Semaphore

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More LibOS Features



140 / 318 system calls Implemented (core features) 63 KLOC Source code

с 1.4 мв

Library size



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Tested Applications





See examples on:
https://github.com/oscarlab/graphene

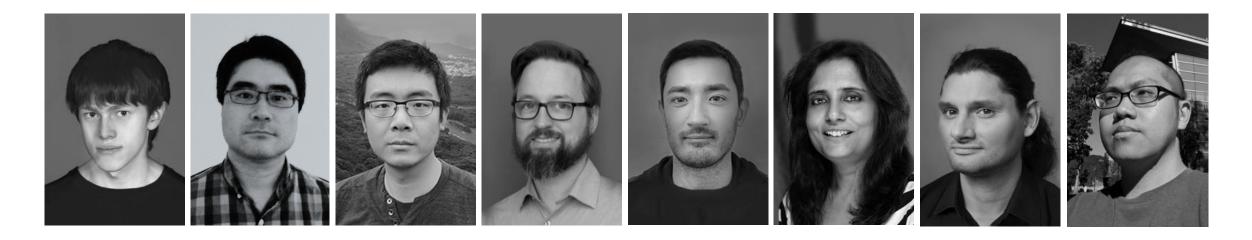


Graphene Project Updates

- 1. Open-source workgroup
- 2. Stable release plan (mid-August)
 - Reliability & Security improvements
 - New features



Graphene Workgroup











TEXAS A&M UNIVERSITY.

https://grapheneproject.io/



Stable Release (Mid-August)

Reliability improvements:

- 324 pull requests since Nov 2018
- Rewritten: memory mgmt., signal handling, IPC, and file system
- Data races and deadlock issues
- Better OCall interface and enclave initialization
- Documentation & UX improvements



Stable Release (Mid-August)

Vulnerability fixes:

- Received multiple reports from KU Leuven and U. Birmingham
 - Untrusted argv/envp
 - Untrusted memory allocation
 - Untrusted argument copy for OCalls
 - TOCTOU for untrusted copy
 - Incorrect pointer validation
- All fixed within 5 days



Stable Release (Mid-August)

New features:

- Support for GLIBC 2.23 / 2.27 and Ubuntu 18.04
- Static binary support for Golang support
- Simple remote attestation
- EXPERIMENTAL:

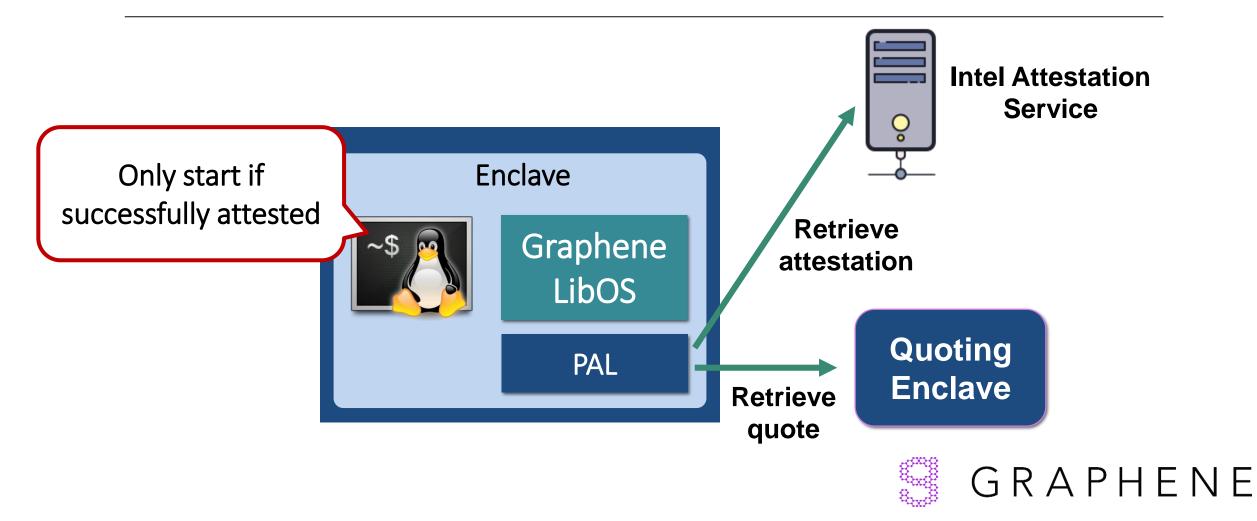
Docker integration (Graphene Secure Container)

• EXPERIMENTAL:

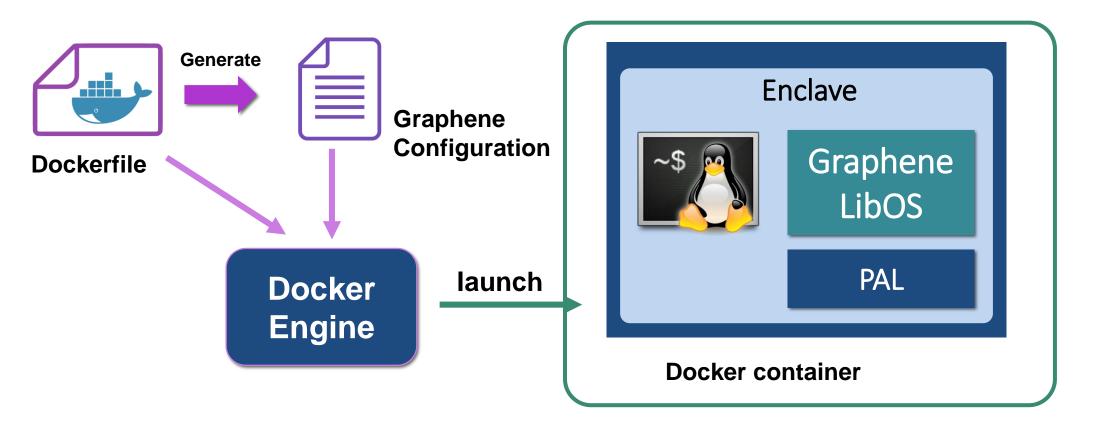
File system & network shield (RA-TLS) plugins



Remote Attestation



Docker Integration (EXPERIMENTAL)





Future Roadmap

Periodic stable releases

File system shield and network shield (RA-TLS)

SGX2 (EDMM) support

Exitless enclave interface (optimization)

Support for upstream Linux driver



Conclusion

Why you should consider Graphene:

- Open-sourced (LGPL), good for customization and exploration
- Actively maintained by workgroup & community
- Tailored for small host interface and rich Linux functionality



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